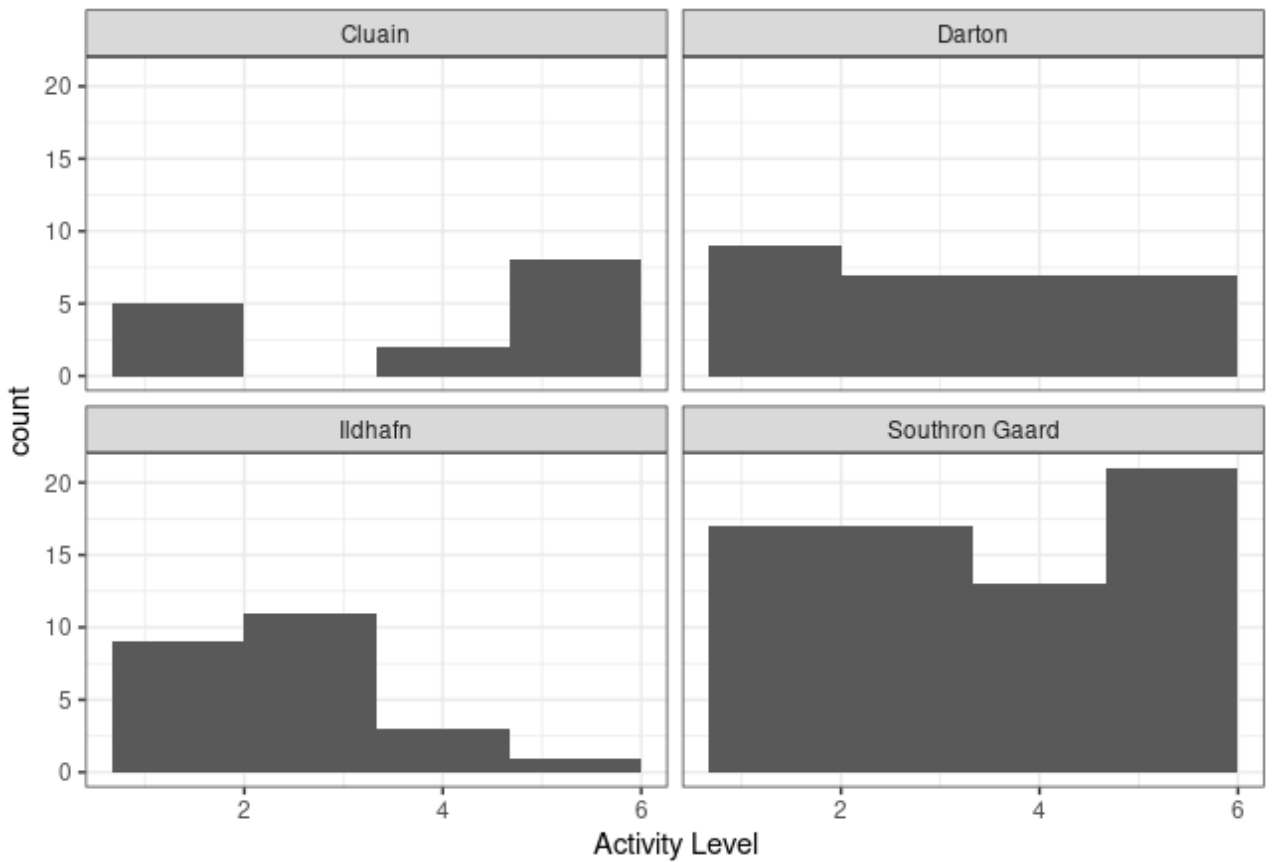
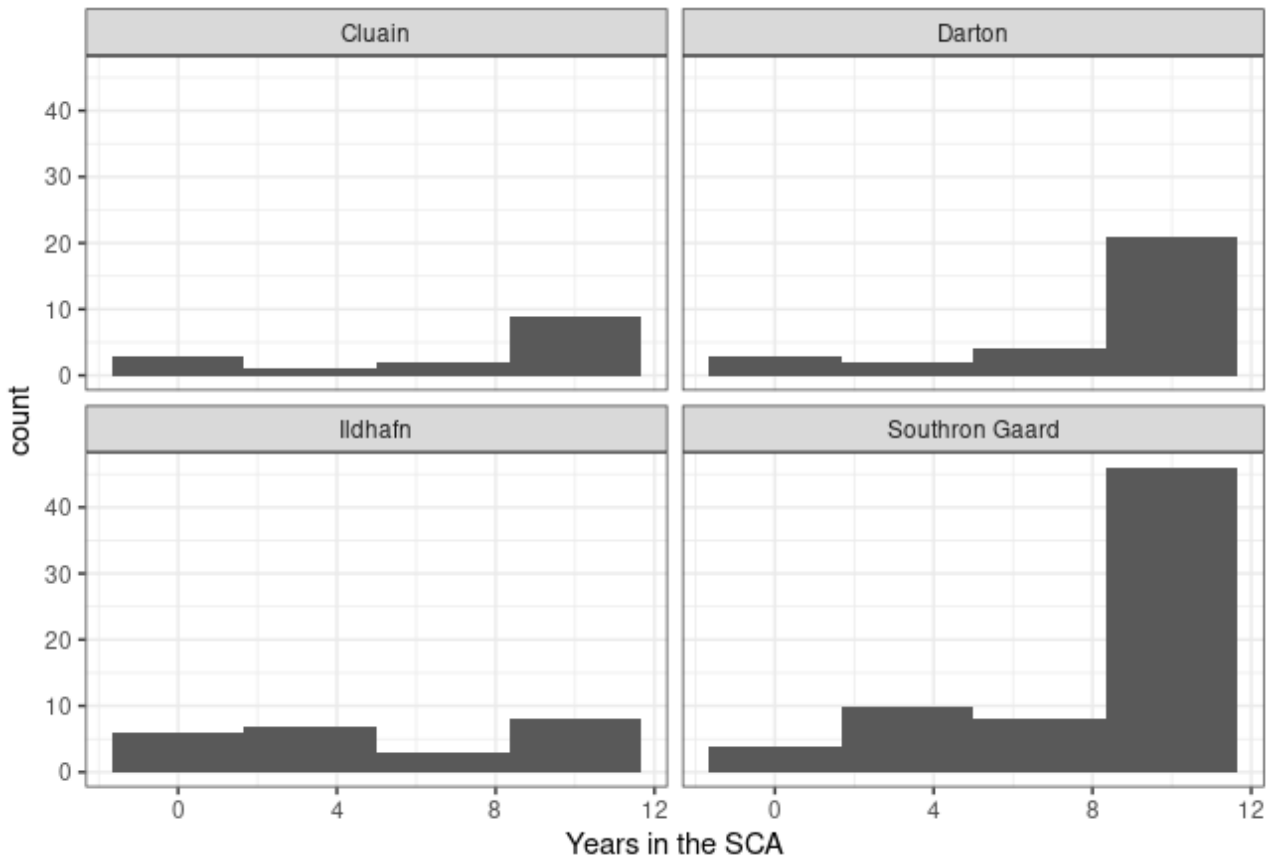
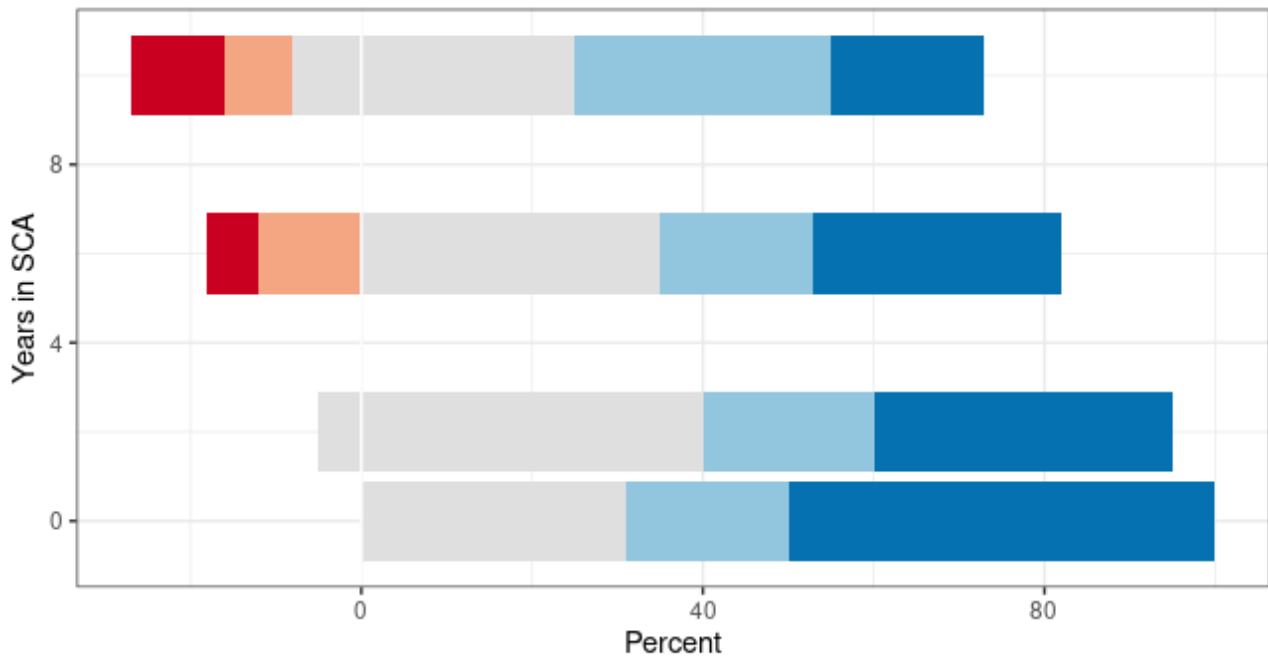


Response Statistics

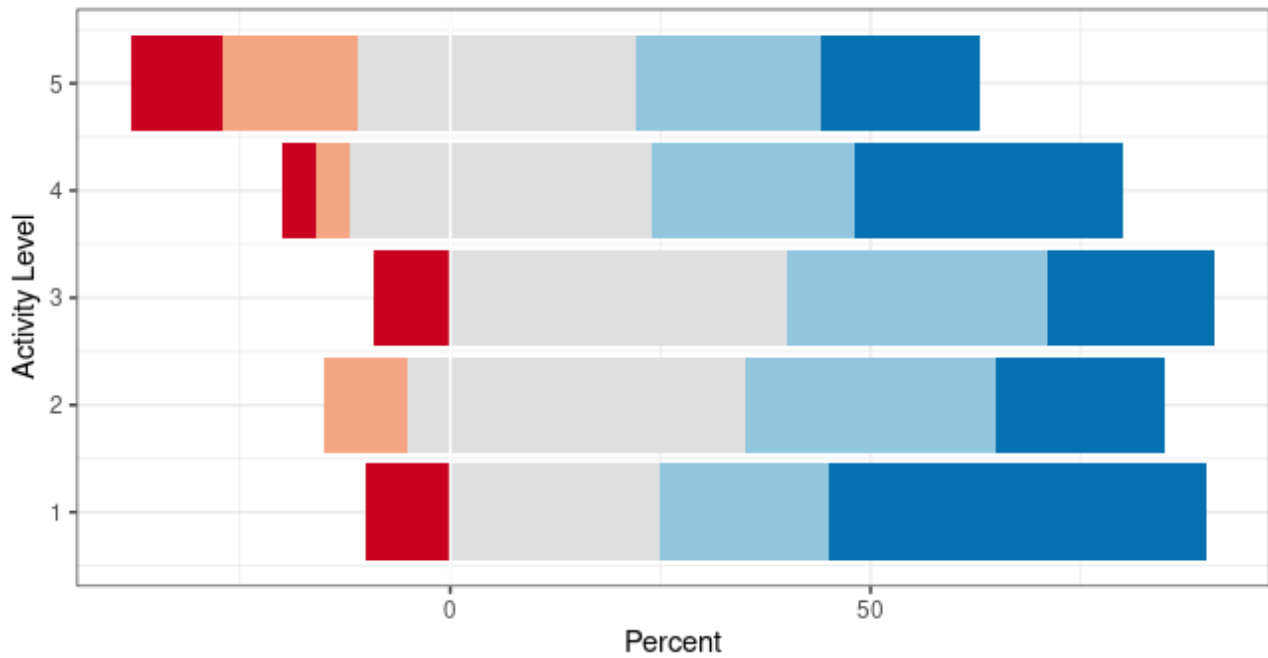


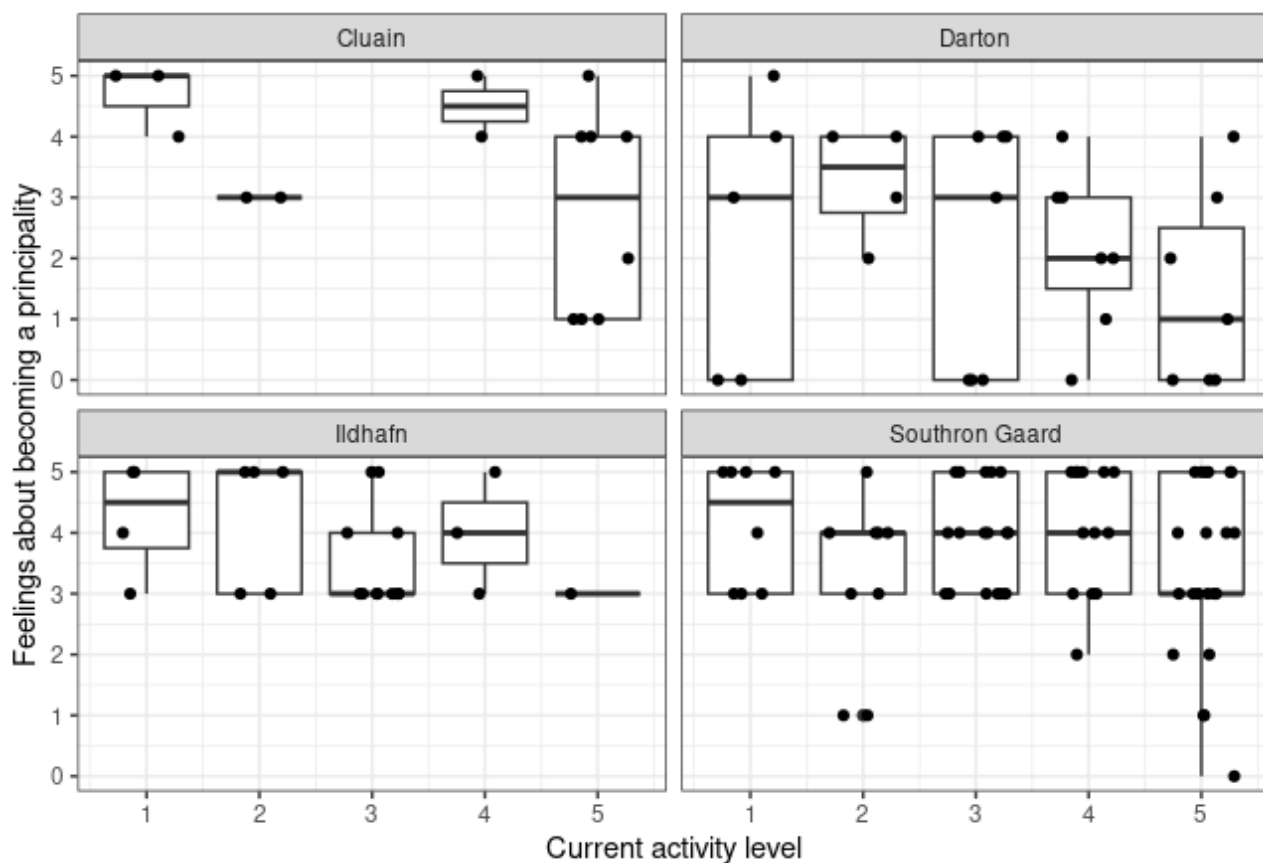
Principality Support

NZ Principality

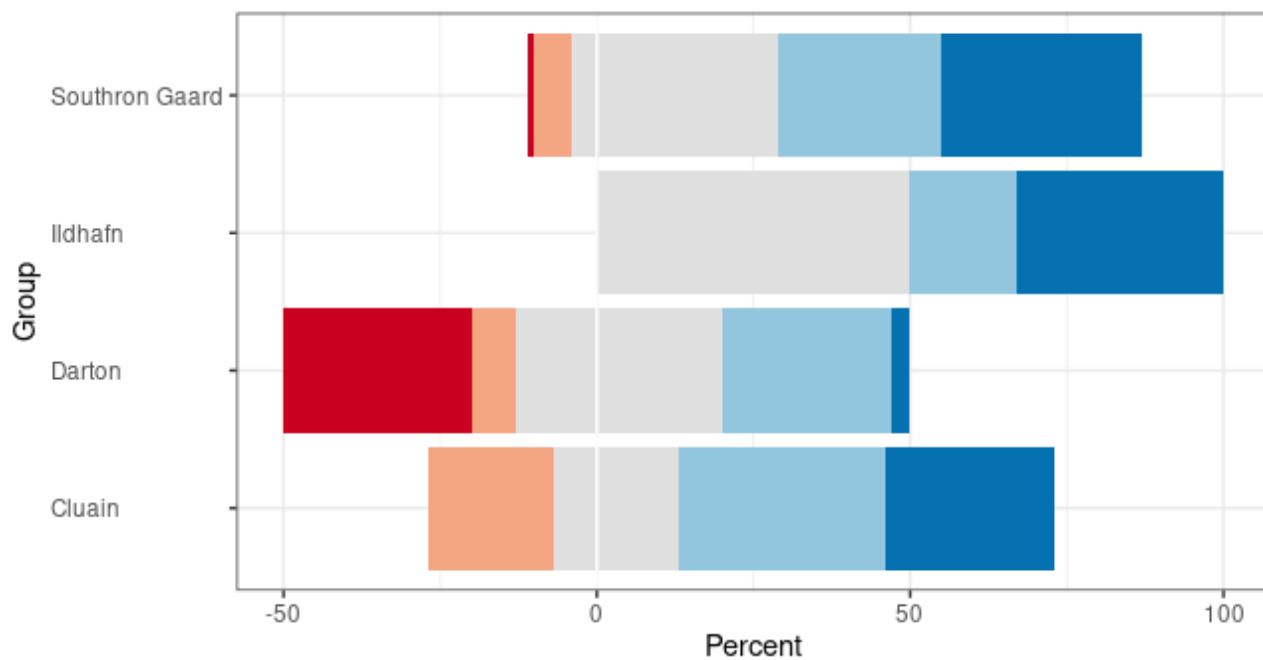


NZ Principality





NZ Principality

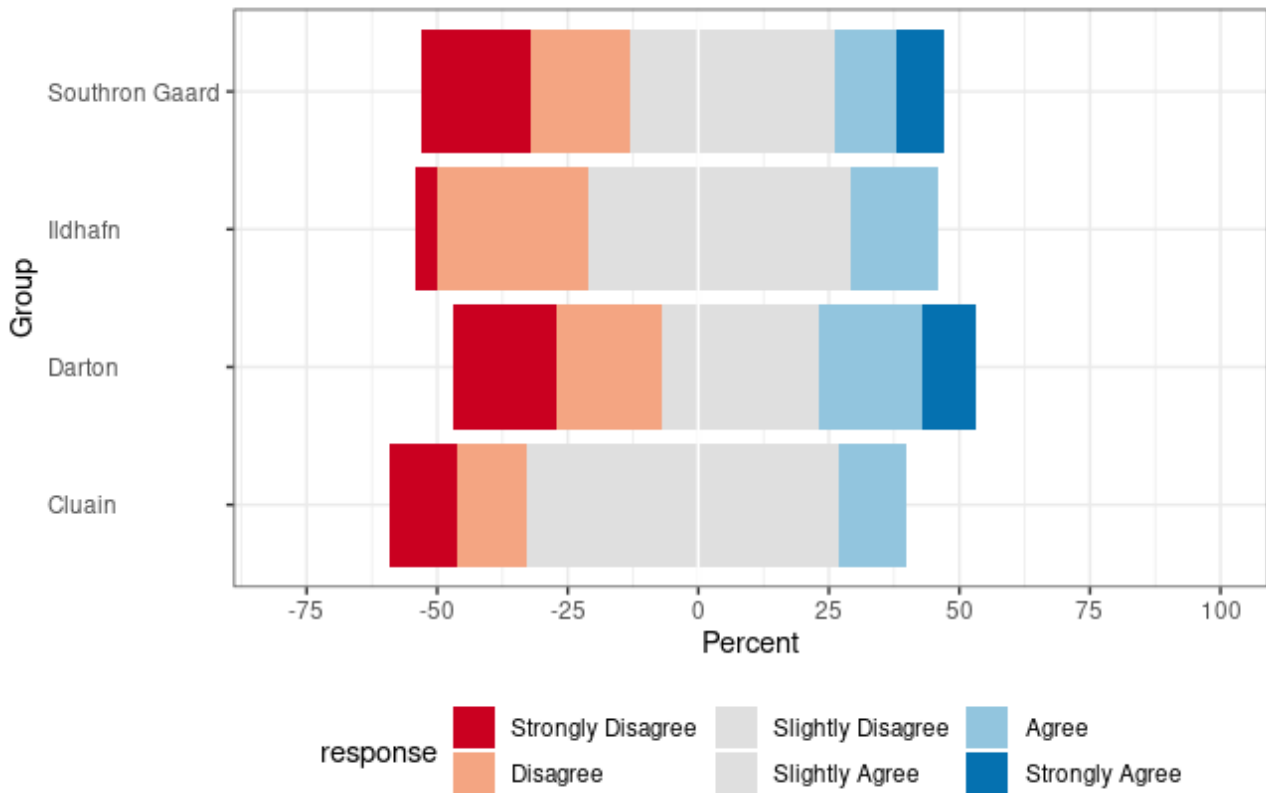


response

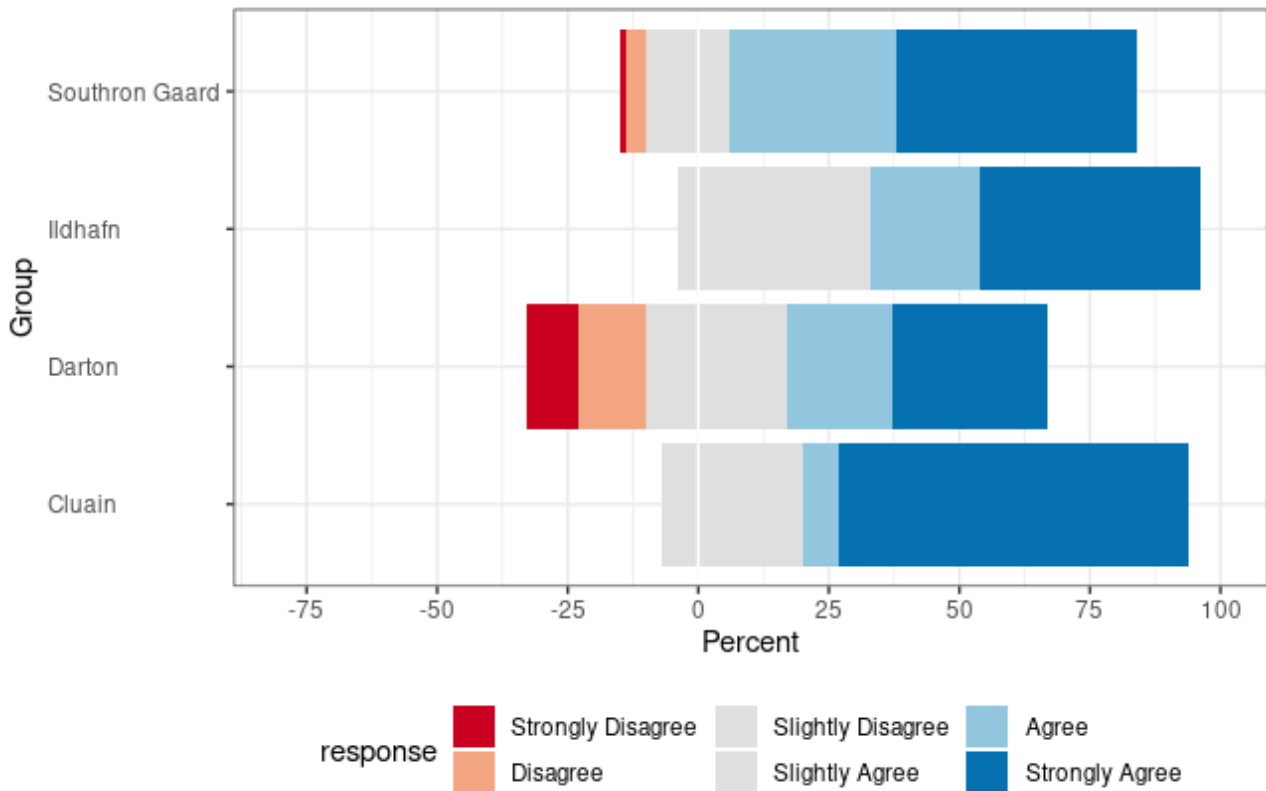
- Strongly Disagree
- Disagree
- Slightly Disagree
- Slightly Agree
- Agree
- Strongly Agree

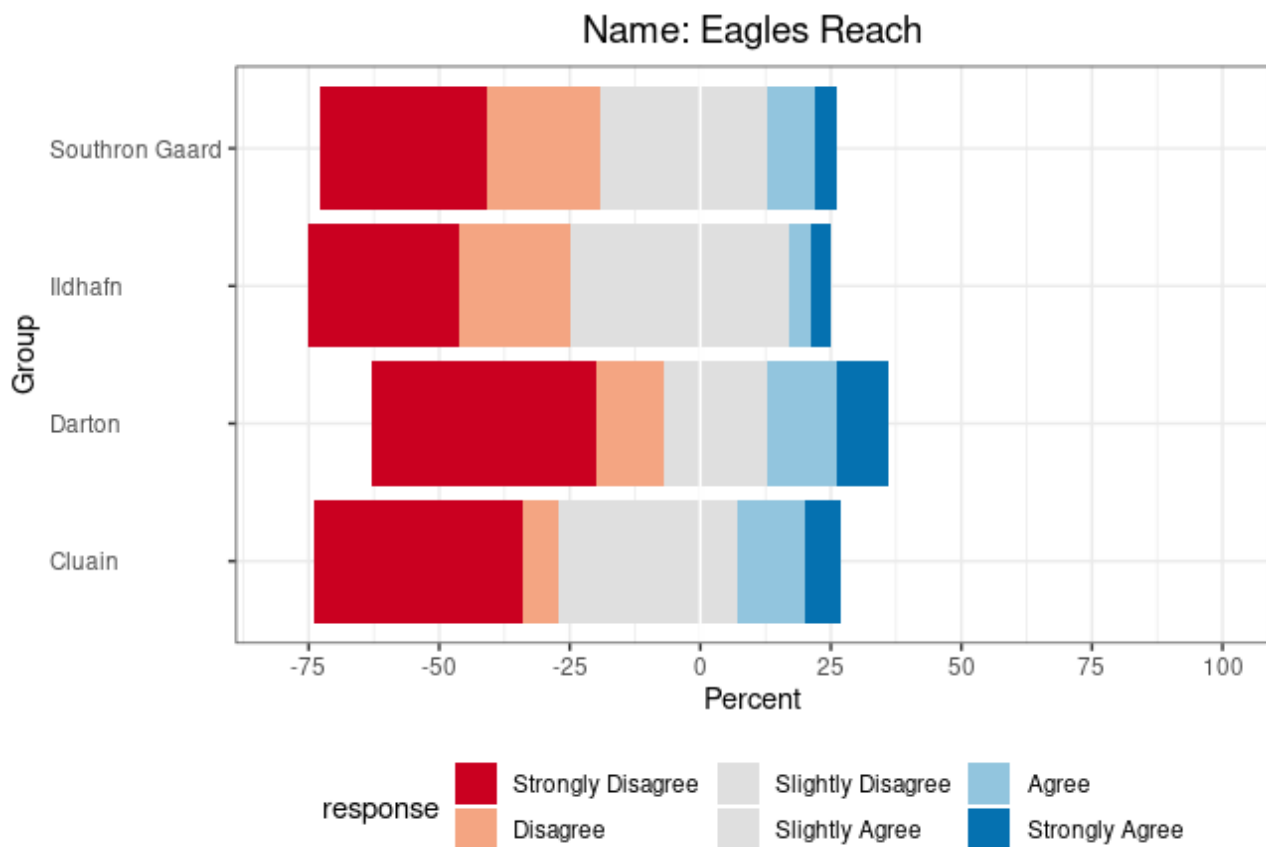
Names and Heraldry

Name: Alcyon



Name: Crescent Isles





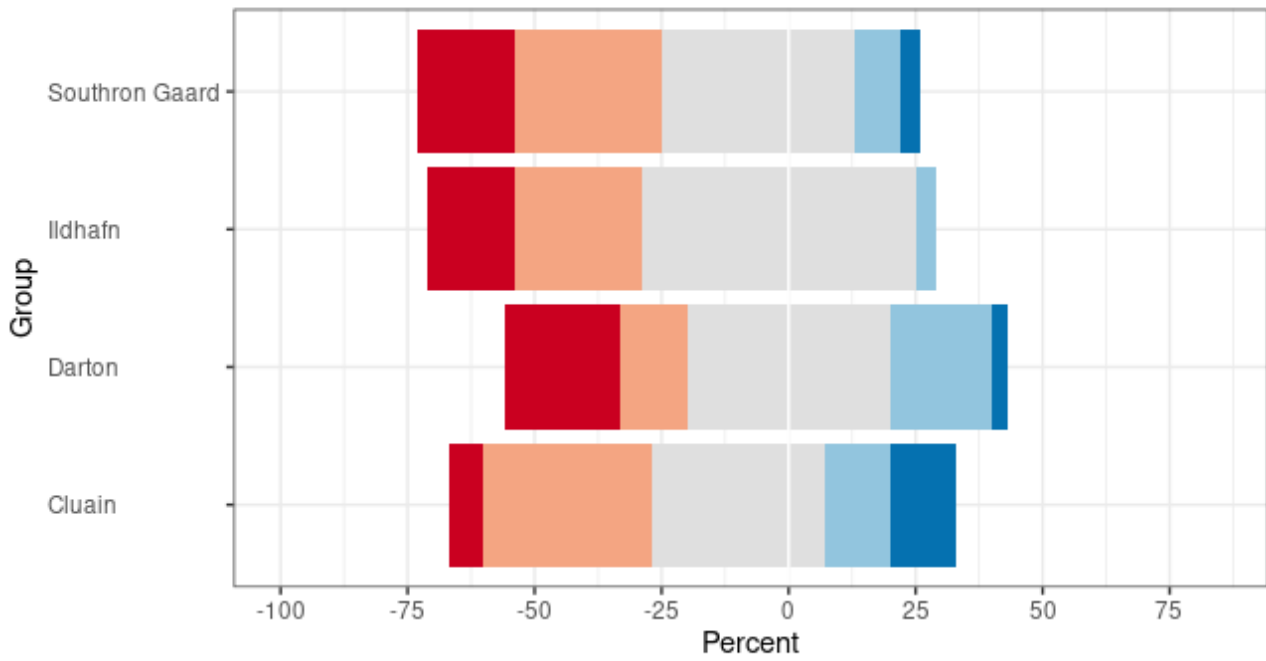
Themes from name comments:

- (9) “Crescent Isles” name already well recognised (4 Ildhafn, 3 Darton, 2 Southron Gaard)
- (9) Suggestions of other names (4 Southron Gaard, 3 Ildhafn, 2 Cluain)
 - Antipodia, Falcon Isles, Principality of the Dawn, Principality of First Light, The Southern Marches, Cloudy Isles
- (6) Preference for more historically-based names than those presented (3 Southron Gaard, 2 Darton, 2 Ildhafn)
 - Gottmark, Vögelland, Holmlond, Oltremare, not names in extended list
- (4) Concern about Nazi symbolism from eagle names and devices (2 Southron Gaard, 2 Ildhafn)
- (4) Like reference to kōtare (2 Southron Gaard, 1 Cluain, 1 Ildhafn)
- (1) Why were te reo names not considered? (Ildhafn)

Other comments:

- (2) Perception of power grab by people organising Principality movement (2 Southron Gaard)

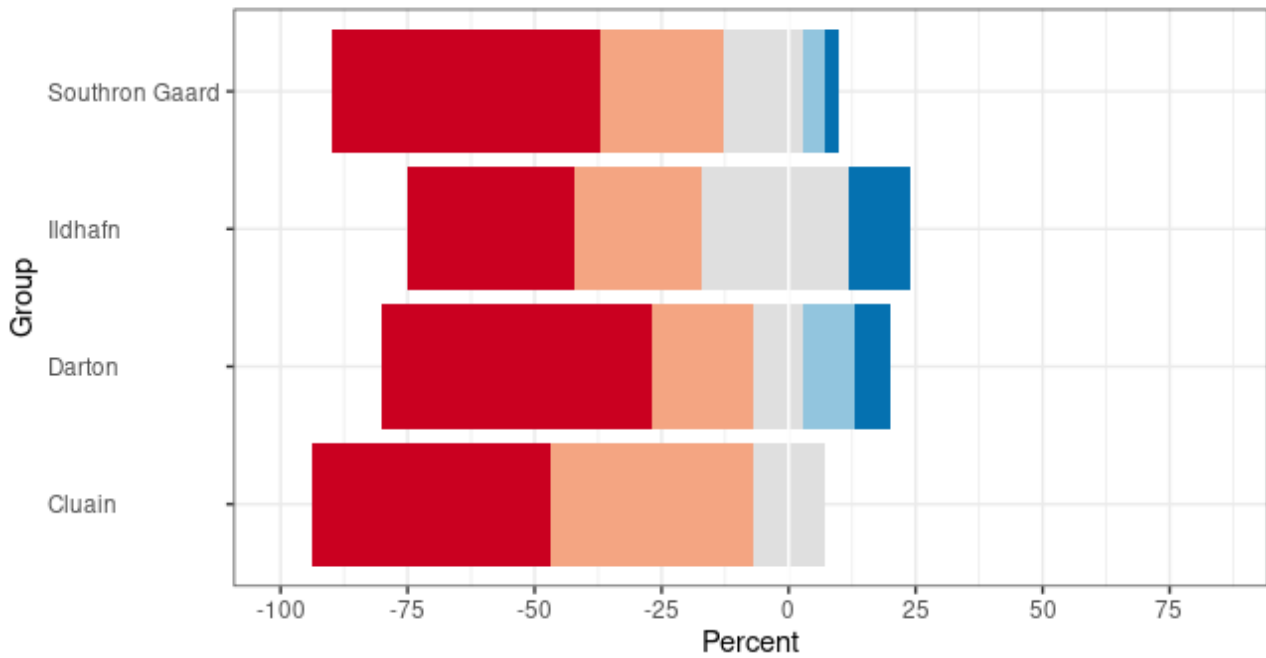
Device: Kingfisher



response

- Strongly Disagree
- Disagree
- Slightly Disagree
- Slightly Agree
- Agree
- Strongly Agree

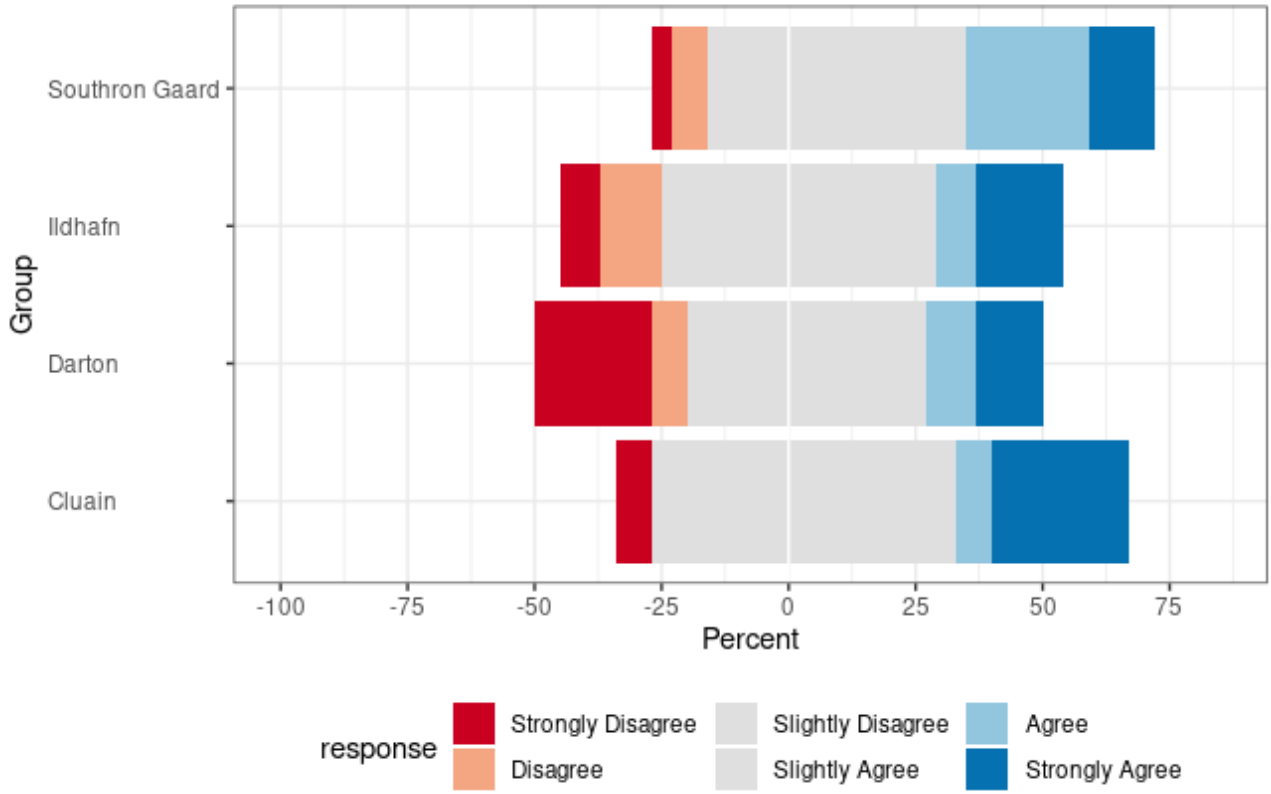
Device: Leg



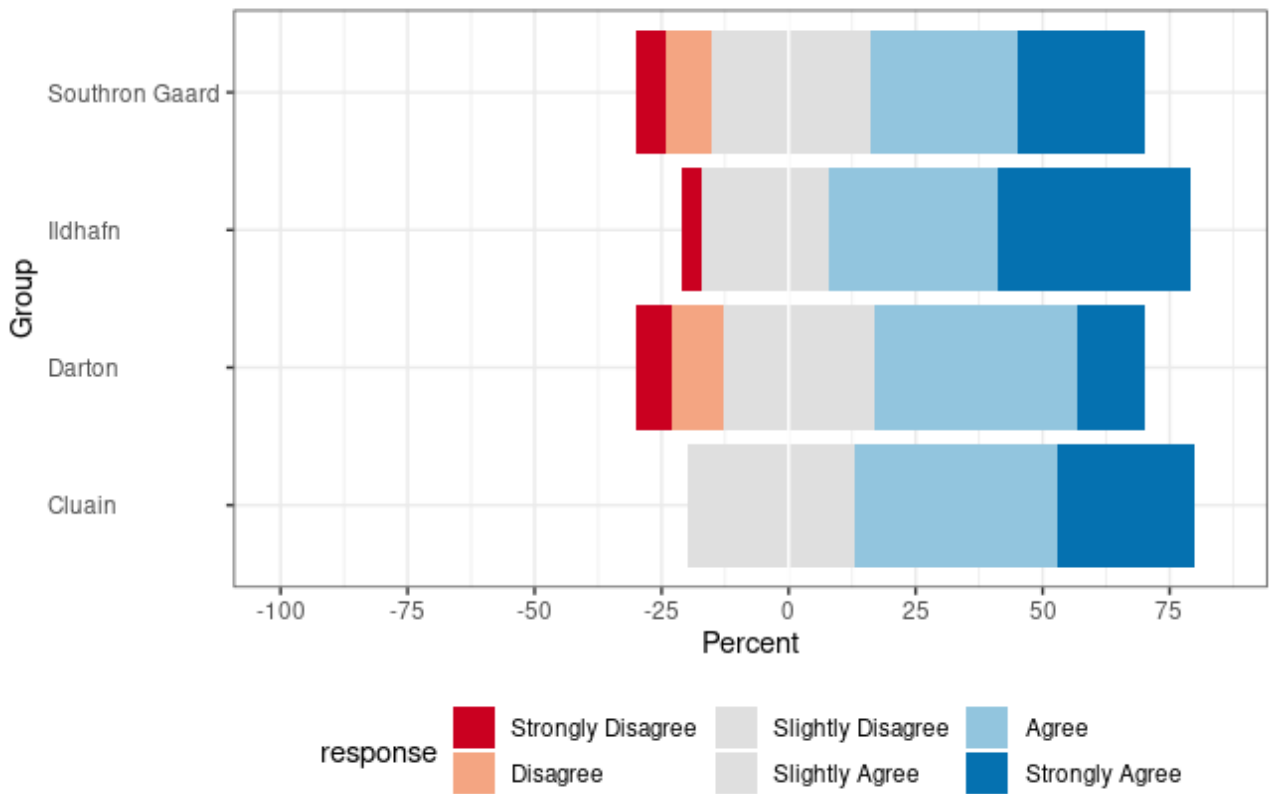
response

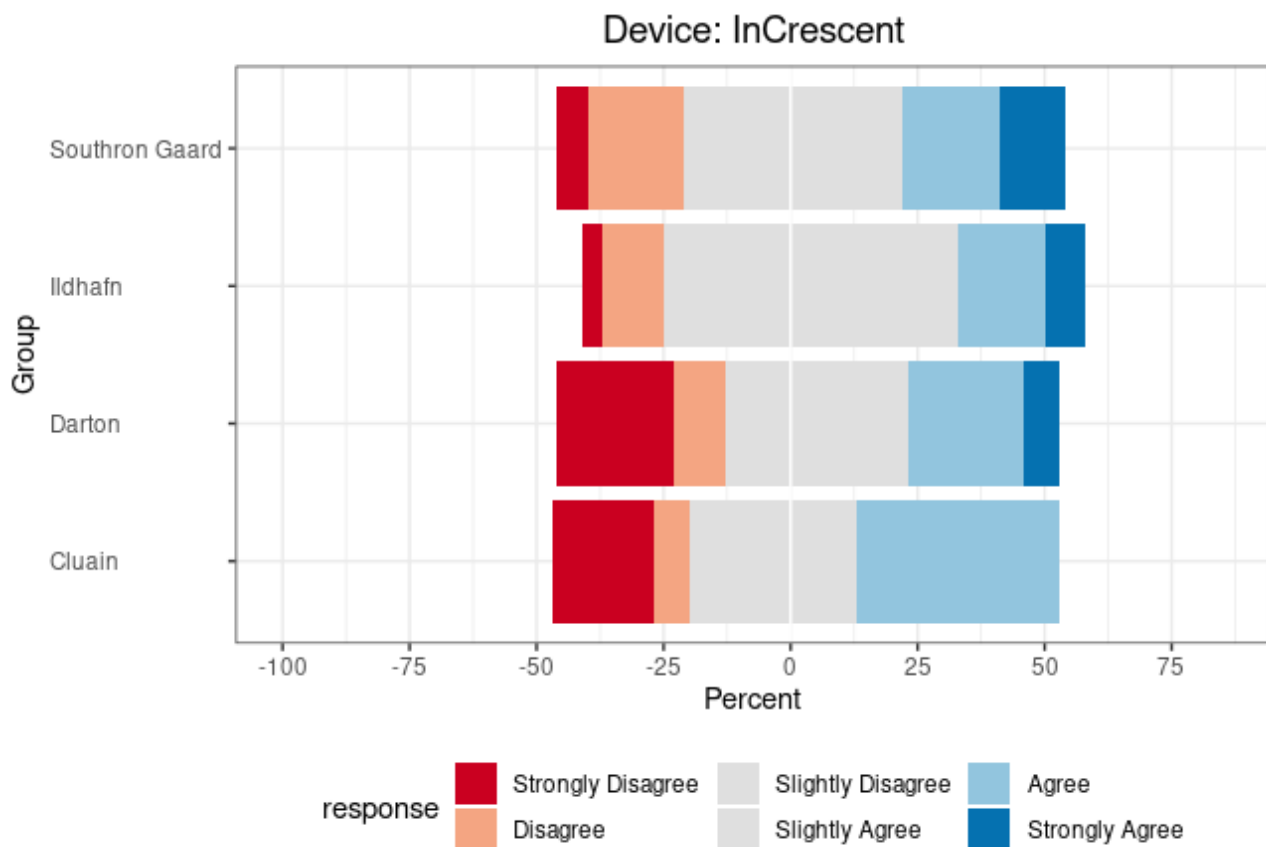
- Strongly Disagree
- Disagree
- Slightly Disagree
- Slightly Agree
- Agree
- Strongly Agree

Device: Crescent Wrap



Device: Estencelly





Themes from name and device comments:

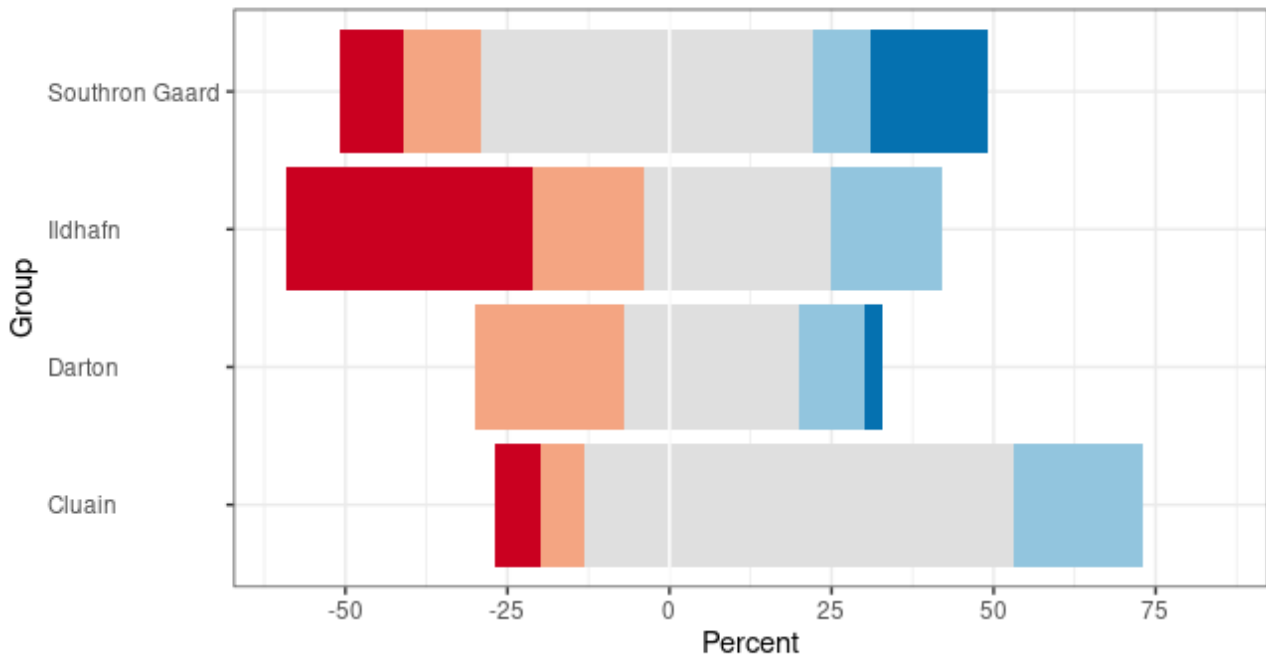
- (10) Keep device simple and easy-to-embroider/paint/applique (4 Ildhafn, 3 Darton, 2 Southron Gaard, 1 Cluain)
- (9) Prefer more colour (3 Ildhafn, 2 Southron Gaard, 2 Cluain, 2 Darton)
 - Black-and-white uninteresting, preference for blue-and-gold, black hot in summer
- (8) Alternate device (6 Southron Gaard, 1 Darton, 1 Ildhafn)
 - Fish, fish hook, cloud, sheep, kingfisher proper, 20, 3c, 3g, 1, 1a-1, 2g
- (4) Avoid Nazi themes – eagles, black-and-white, triskelion (2 Southron Gaard, 2 Darton)
- (3) Avoid crescent symbol (1 Southron Gaard, 1 Ildhafn, 1 Darton)
- (3) Prefer more period designs (1 Ildhafn, 1 Darton, 1 Southron Gaard)

Other comments:

- (1) Not appropriate to consider heraldry prior to making principality decision (Southron Gaard)

Selection Formats

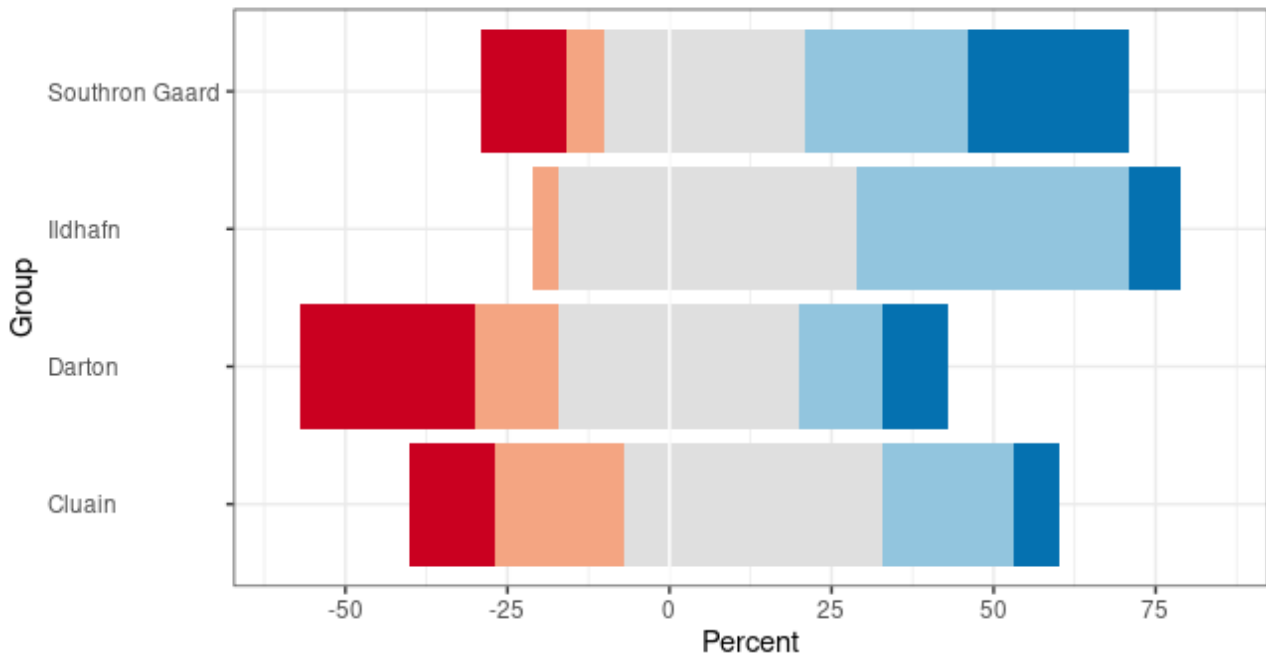
Traditional Format



response

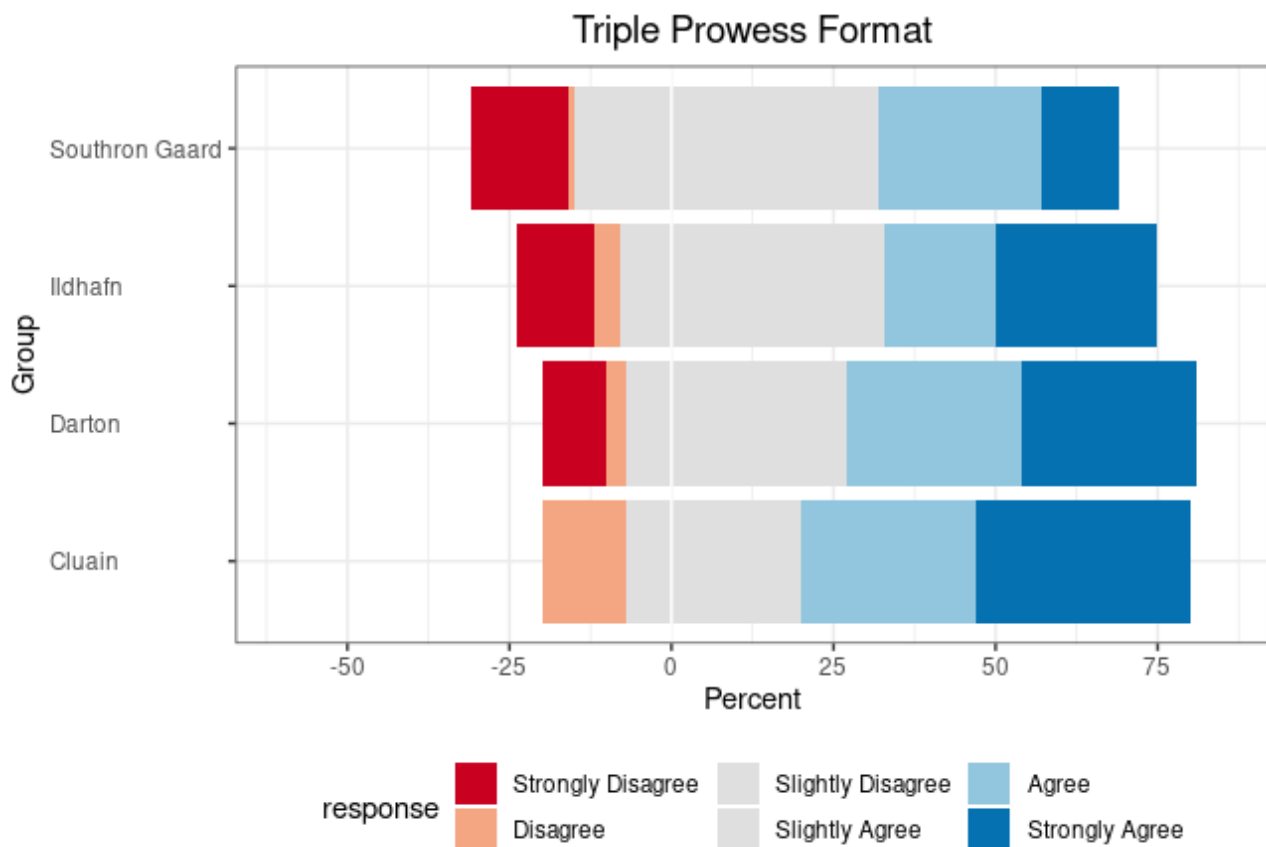
- Strongly Disagree
- Disagree
- Slightly Disagree
- Slightly Agree
- Agree
- Strongly Agree

Champion Format



response

- Strongly Disagree
- Disagree
- Slightly Disagree
- Slightly Agree
- Agree
- Strongly Agree



Themes from selection comments:

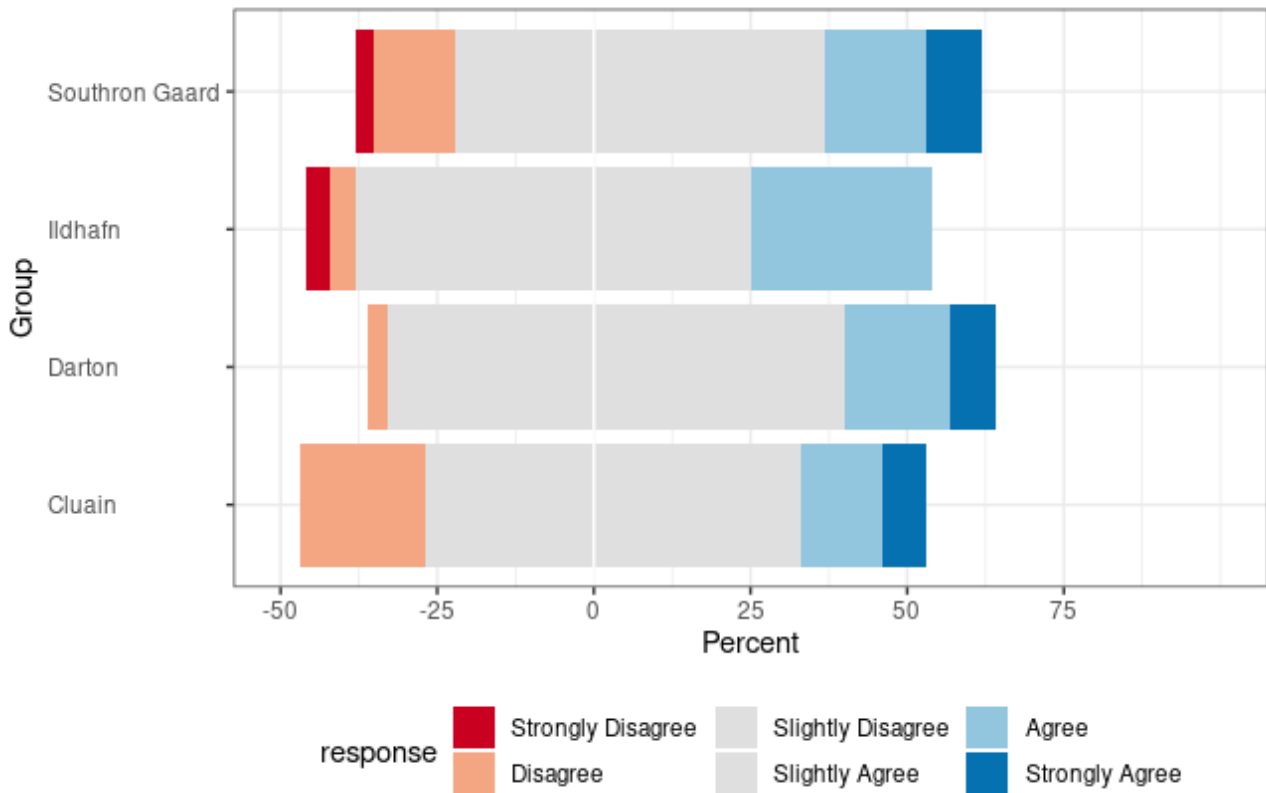
- (14) Alternate selection suggestion
 - Lottery (restrictions to entry based on skills to run principality), Venetian voting, period board games, alternation between Traditional and Champion, P&P compete in heavy archery rapier AND A&S in points-based-system
- (7) More inclusivity
- (7) Prowess modifications
 - Remove archery, add A&S, allow champions
- (5) Champion modifications
 - Champions by lot
- (5) Anti-sports sentiment
- (4) Traditional modifications
 - Allow a champion
- (4) Pro-A&S inclusion
- (2) Anti-A&S inclusion
- (1) System should prevent dark-horse P&P / pay-to-win

Other:

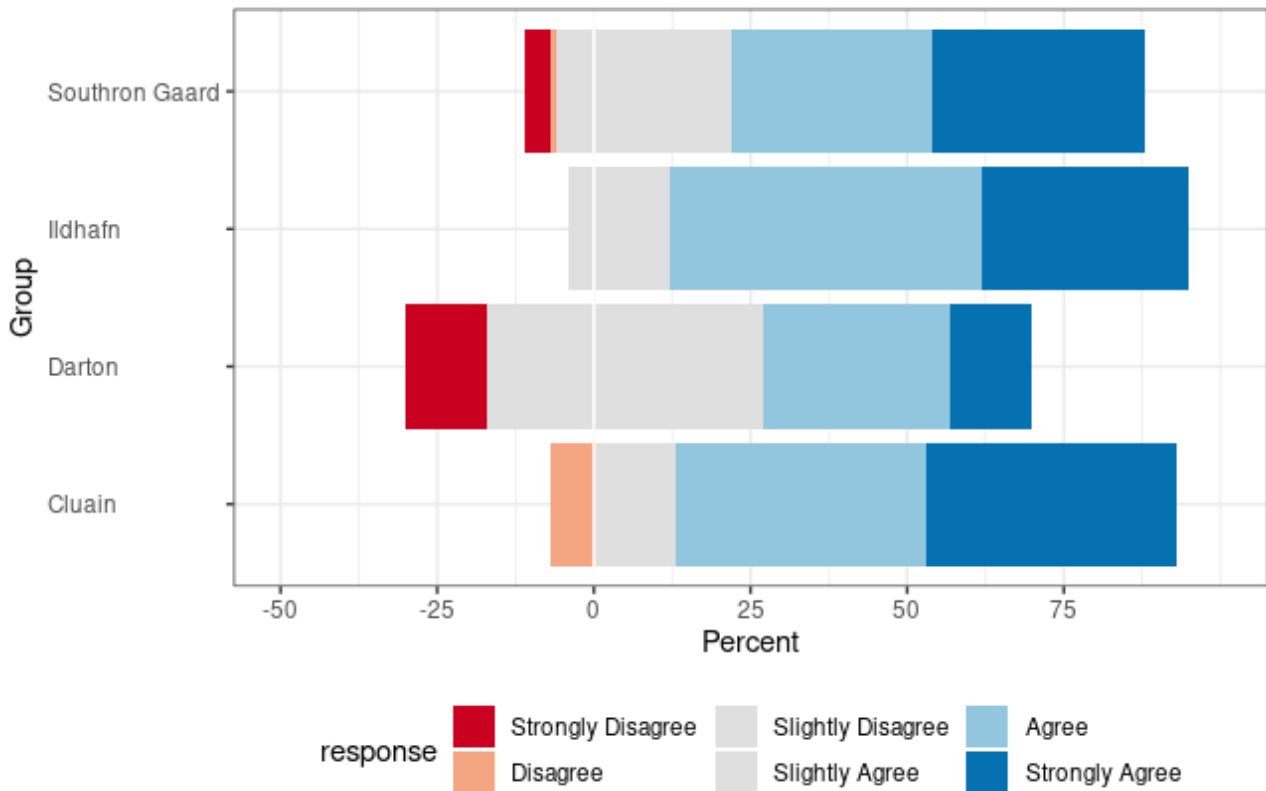
- Concerns about of forced choice (even-point) rating scale rather than odd-point rating scale (allowing for 'neutral' option)

Reign Details

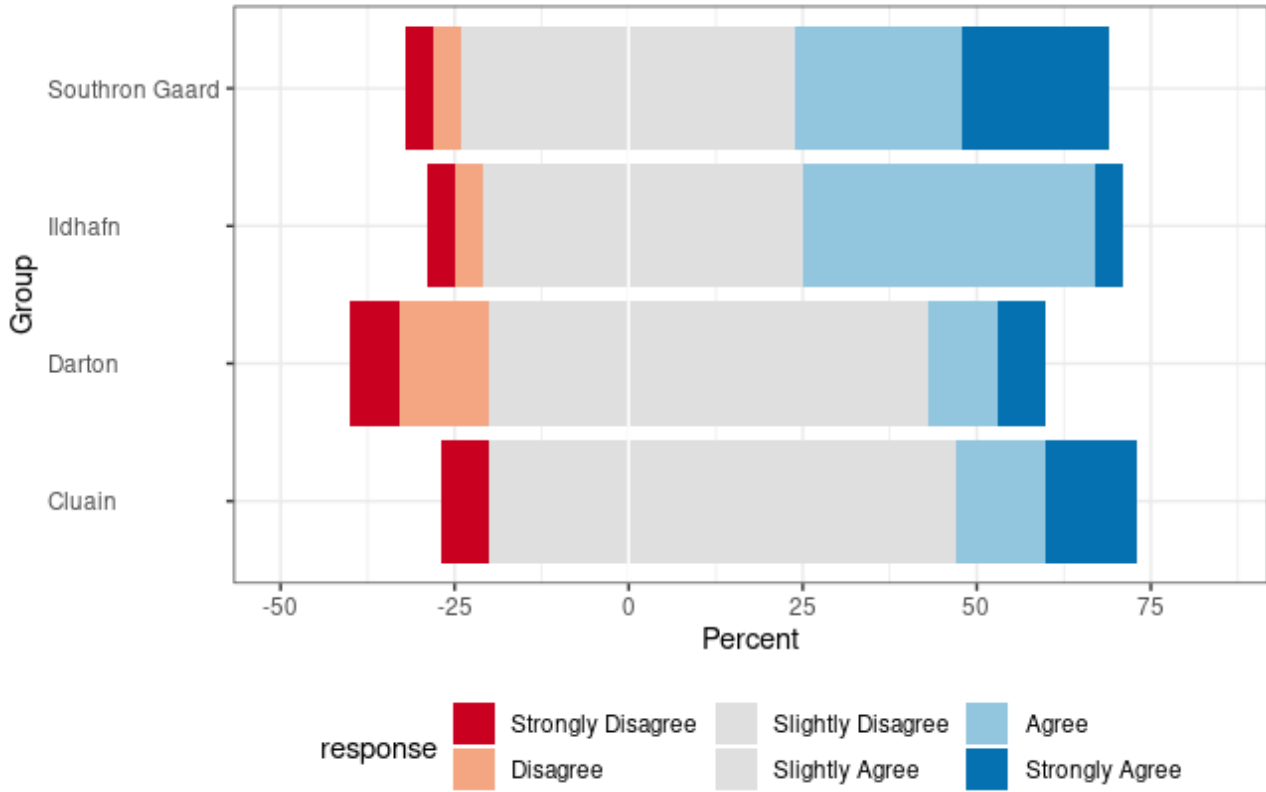
Reign: Six Months



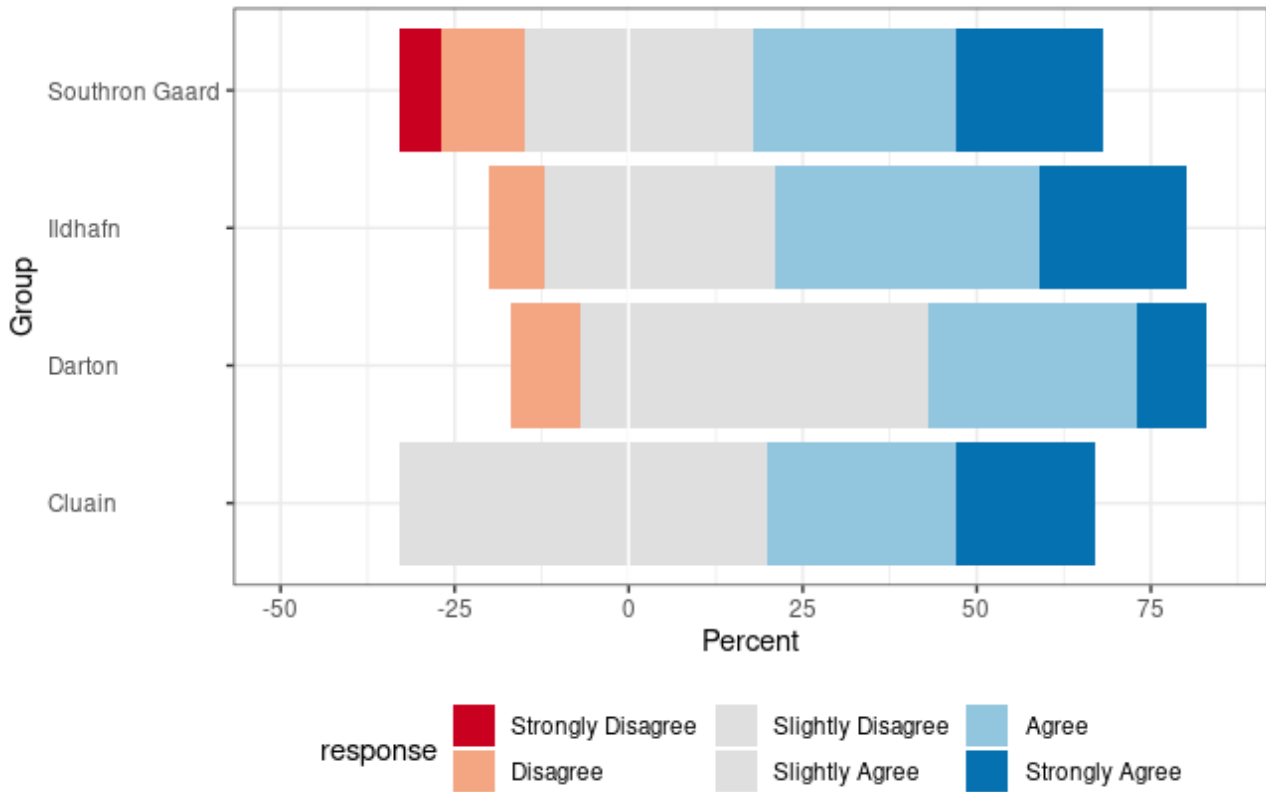
Reign: Nine Months



Reign: Separate Investiture



Reign: Combined Investiture



Final Comment Themes:

- (9) Want more inclusive pathway for royalty (4 Southron Gaard, 3 Darton, 1 Ildhafn, 1 Cluain)
 - Some support going principality only if alternate selection possible. Not just heavy fighters, not just sporty people. Regardless of selection format, the real criteria is ‘who can afford it’
- (8) More work for stretched volunteers (4 Southron Gaard, 2 Cluain, 1 Darton, 1 Ildhafn)
 - Difficulty recruiting officers for all NZ SCA groups – can we support 7 more Principality-level officers and 1-4 additional annual events?
- (6) Good for NZ SCA identity (4 Ildhafn, 1 Cluain, 1 Southron Gaard)
- (4) Concerns going principality would worsen drama / politics (2 Cluain, 1 Darton, 1 Southron Gaard)
- (4) A 9-12 month reign would put less burden of increased events (in addition to Kingdom events) (2 Cluain, 1 Ildhafn, 1 Southron Gaard)
- (3) Lochac is having difficulty recruiting kingdom officers and hosting Crown events – may be negative effects on Kingdom from NZ going Principality (1 Southron Gaard, 1 Darton, 1 Cluain)
- (2) Principality may not result in positive change for North Island groups (1 Ildhafn, 1 Cluain)
 - Forgotten by Aus -> forgotten by Southron Gaard
- (2) Combining coronet tournament and investiture would put strain on P&P who need time to plan (1 Southron Gaard, 1 Ildhafn)